Year Four Spring Term – 'Hail! Caesar'

As readers, these are some of the texts our children will use to support their learning:

Contemporary stories

'Saving the Butterfly' by Helen Cooper

Wordless Picture

'Tuesday' by David Wiesner

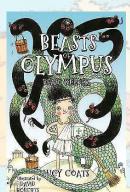
Non-Fiction

Letters

Instructions

Fiction

'Beasts of Olympus 1: Beast Keeper' by Lucy Coats



Marshland Moments

Launch a rocket Make an erupting volcano

Key Events

Visitor

Parents event to watch the erupting of the volcanos

As mathematicians, our children will study:

ARABIA

Multiplication and division Length and Perimeter Fractions Decimals

Our children will use the texts and the links to the curriculum to develop their skills as writers of:

Newspaper reports

Non-chronological reports

Diaries

Fact files

Narrative – myths and legends

Character descriptions

Poems

EMPTEL

As scientists, our children will work scientifically:	The children will also study the following two units:
 asking relevant questions and using scientific different enquiries to answer them setting up simple practical enquiries, comparative and fair tests making observations and taking measurements, using a range of equipment gathering, recording, sorting and presenting data in a variety of ways using scientific language, drawings and diagrams' keys, tables and charts to record findings reporting from enquiries and using results to draw simple conclusions, make predictions and suggest improvements identifying differences, similarities or changes related to simple scientific ideas using scientific evidence to answer questions or to support their ideas 	Animals Food Chains - construct and interpret a variety of food chains, identifying producers, predators and prey States of Matter - compare and group materials together according to whether they are solids, liquids or gases - observe that some materials change state when they are heated or cooled and measure or research the temperature at which this happens in degrees Celsius - identify the part played by evaporation and condensation in the water cycle and associate the rate of evaporation with temperature
As designers and users of technology, our children will develop their technical skills when working with mechanical systems: Mechanical Systems – Pneumatics Existing Products: toys that use pneumatics to move parts How can children make the jaw of a monster open without touching it? Link: Science -Teeth & Eating	As artists and designers, our children will investigate: Painting and Printing Artist: Andy Warhol Outcome: Andy Warhol inspired Caesar print portraits Link: History - The Romans
As geographers, our children will study: Natural Disasters Volcanoes and earthquakes Link: Romans & Pompeii	As historians, our children will develop an understanding of: The Roman Empire and its impact on Britain
As linguists, our children will use and learn French vocabulary linked to: - Our Town - Describing People	Developing their knowledge and skills in physical education, our children will: - take part in outdoor and adventurous activity, individually and within a team - use running, jumping, throwing and catching in isolation and in combination - develop flexibility, strength, technique, control and balance - compare their performances with previous ones and demonstrate improvement
As musicians, our children will study: Compose With Your Friends - How does music improve our world? Feelings Through Music -How does music teach us about our community?	In Personal, Social and Health Education, our children will study: Dreams and Goals – Making new plans and goals, even if we have been disappointed. Healthy Me - Recognising when I am under pressure from people and knowing how to deal with this.
Investigating world religions through the Doncaster Agreed Syllabus for Religious Education, our children will follow the lines of enquiry: - Why do some people think that life is a journey? Why are festivals important to religious communities?	As computers and users of technology, our children will investigate: - staying safe online - different types of hardware - using logo