



ATTENDANCE NEWSLETTER

NEWS

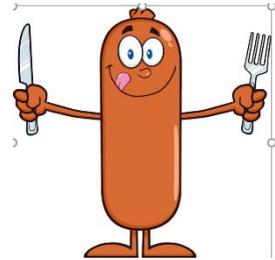
It appears we are slowly getting back to normal, and since all the children returned to school on March 8th, in many ways it has been business as usual!

We have always monitored attendance at Marshland, even through the lockdown periods and it is inevitable that there have been times in the past when parents and carers have felt apprehensive about sending children to school. However, we are back at school and recent attendance figures are just above 93%. In the past, we have been up to 96% and had one of the best attendance rates in the area.

REWARDS

There are a number of new strategies we are introducing to get attendance back up to 96% ... and if not, even better! We have talked to the children and listened to their ideas. Firstly, there will be a regular newsletter to parents and carers to share useful tips, provide you with the latest news and to celebrate our great attenders!

Secondly, the children want a weekly reward for their class, and they have come up with a range of activities; a French breakfast, non-uniform day, extra playtime, sausage sandwiches to name just a few! At the end of the week, the winning class will get to pick randomly from a set of attendance reward balls ... Marshland's own attendance lottery!



DATA

- 10 days absence = 95% attendance
- 19 days absence = 90% attendance
- 29 days absence = 85% attendance
- 38 days absence = 80% attendance
- 47 days absence = 75% attendance

Children with over 90 per cent attendance are more likely to gain five or more A-C GCSE's or equivalent qualifications.

SUPPORT

As always, the key to making things better is partnership – us working with you and you working with us. If there is anything you need support with or if you have any ideas about how we can make things better, have a chat with Mrs Blackham on the gate in the morning or contact the office on 01405 812693.

PHOTOS

In the next newsletter, we will share with you the photos of our first winning class and let you know the reward they have chosen. Remember ... you have to be in, to win!